

Reel Breakdown

KFP -	00:07 - 00:47	Character Animation, VFX and Compositing
Tak -	00:50 - 01:03	Particles, VFX, VFX Compositing
Tak -	01:04 - 01:06	Finalized Waterfall FX in LW3D , Composited
Tak -	01:07 - 01:09	Particles, VFX Compositing
Wallykazam -	01:10 - 01:14	Water Splash FX, Tracking, Waterfall FX, VFX Compositing
Wallykazam -	01:15 - 01:22	Particles, VFX Compositing.
Wallykazam -	01:23 - 01:28	Supervised Flocking Development, Compositing and Animation
Wallykazam -	01:23 - 01:27	Supervised Flocking development, Compositing and Animation
Wallykazam -	01:28 - 01:30	Animated Flocking Bugs, Composited VFX
FOP -	01:34 - 01:36	Modeled, Textured, Rigged and Animated Characters and BG
FOP -	01:37 - 01:40	Animated 3D and Composited with 2D
FOP -	01:41 - 01:42	Modeled, Textured, Animated and Composited with 2D
FOP -	01:43 - 01:47	Animated 3D, Composited with 2D
Dora -	01:48 - 01:55	Ribbon Animation Using Cloth Dynamics, Composited with 2D
MightyB -	01:56 - 02:05	Modeled, Textured, Rigged and Animated 3D, Composited 2D
Tuff Puppy -	02:06 - 02:12	Modeled, Textured, Rigged and Animated 3D, Composited 2D
Sanjay -	02:13 - 02:20	Supervised Modeling, Texturing, and Animation.